

Hierarchical Matrices for 3D Helmholtz problems in multi-patch IGA-BEM setting

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Outline

- Boundary element methods and integral formulation (BIE)
- Isogeometric setting (IGA-BEM) and multi-patch geometries
- Hierarchical matrix formulation
- Low rank approximation of admissible blocks
- Some numerical results
- Current developments.

Boundary Element Methods

- Boundary Element Methods are numerical methods to solve PDEs and can be seen in some cases as a valid alternative to classical domain methods as Finite Element or Finite Difference methods.
- The differential problem is reformulated into **Boundary Integral Equations** which require suitable and efficient *quadrature formulae* for their solution
- Advantages:
 - Reduced dimension of the computational domain: **easier computation on complex geometries** (no domain mesh generation!)
 - Simplicity to solve external problems: **easier treatment of unbounded domains**
- Disadvantages:
 - Fundamental solution of the PDE problem is needed beforehand
 - Singular kernels (singular integrals)
 - **Fully populated matrices**

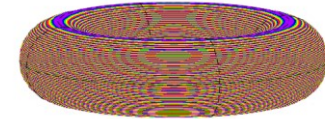
3D Acoustic model problem

- We consider 3D acoustic problems described by the **Helmholtz equation**, with Neumann boundary conditions:

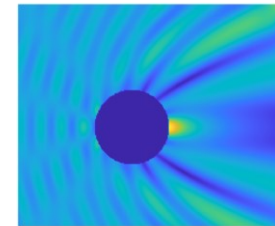
$$\begin{cases} \Delta u(\mathbf{x}) + \kappa^2 u(\mathbf{x}) = f(\mathbf{x}) & \text{in } \Omega \subset \mathbb{R}^3 \\ \frac{\partial u(\mathbf{x})}{\partial \mathbf{n}_x} = u_N(\mathbf{x}) & \text{on } \Gamma \end{cases}$$

Acoustic parameters: ω angular frequency, c speed of the wave
Frequency-domain: $\kappa = \omega/c$, wave number, $\lambda = 2\pi/\kappa$, wave length

Sound vibration



Sound scattering



- For exterior problems, the acoustic domain Ω is infinite. \Rightarrow the unknown function u at infinity must satisfy the Sommerfeld radiation condition:

$$\lim_{|\mathbf{x}| \rightarrow \infty} |\mathbf{x}| \left(\nabla u(\mathbf{x}) \cdot \frac{\mathbf{x}}{|\mathbf{x}|} - i\kappa u(\mathbf{x}) \right) = 0$$

- any radiated or scattered acoustic wave has to converge towards zero when the radius tends to infinity.

Boundary integral equation

- Setting null the external body forces ($f=0$), we consider a direct integral representation formula for u .

$$u(\mathbf{x}) = \int_{\Gamma} \frac{\partial}{\partial \mathbf{n}_y} \mathcal{G}_\kappa(\mathbf{x}, \mathbf{y}) u(\mathbf{y}) d\gamma_y - \int_{\Gamma} \mathcal{G}_\kappa(\mathbf{x}, \mathbf{y}) \frac{\partial u}{\partial \mathbf{n}}(\mathbf{y}) d\gamma_y \quad \mathbf{x} \in \Omega \setminus \Gamma$$

double layer potential
single layer potential

- The integral representation formula is strictly connected to the definition of the fundamental solution \mathcal{G} and its normal derivative. Setting $r = \|\mathbf{x} - \mathbf{y}\|$

$$\mathcal{G}_\kappa(\mathbf{x}, \mathbf{y}) := \frac{e^{i\kappa r}}{4\pi r}, \quad \frac{\partial}{\partial \mathbf{n}_y} \mathcal{G}_\kappa(\mathbf{x}, \mathbf{y}) = \frac{e^{i\kappa r}}{4\pi r} \left(-\frac{1}{r} + i\kappa \right) \frac{\partial r}{\partial \mathbf{n}_y}, \quad \frac{\partial r}{\partial \mathbf{n}_y} = -\frac{\mathbf{r} \cdot \mathbf{n}_y}{r}$$

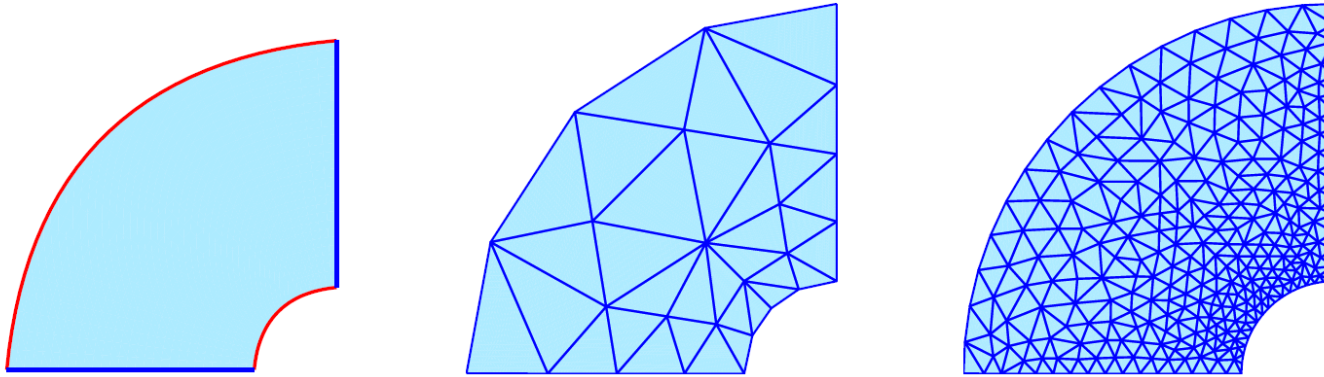
- applying the trace operator we get the **Conventional Boundary Integral Equation** CBIE:

$$\int_{\Gamma} \mathcal{G}_\kappa(\mathbf{x}, \mathbf{y}) u_N(\mathbf{y}) d\gamma_y = \frac{1}{2} \varphi(\mathbf{x}) + \int_{\Gamma} \frac{\partial}{\partial \mathbf{n}_y} \mathcal{G}_\kappa(\mathbf{x}, \mathbf{y}) \varphi(\mathbf{y}) d\gamma_y \quad \mathbf{x} \in \Gamma, \varphi := u|_{\Gamma}$$

- The radiation condition is included in the integral formulation

Isogeometric analysis

- **Standard approach:** CAD geometry is replaced by FEM geometry (mesh)
- The mesh is an approximate geometry: many problems (thin shell structures, boundary layer in fluids) are very sensitive to geometric imperfections



- **Isoparametric approach:**

the solution space for dependent variables is represented in terms of the same functions which represent the geometry” [Cottrell, Hughes, Bazilevs; CMAME 2005]

- The goal was to develop an analysis framework based on functions capable of **exactly representing geometry**
- IDEA: exploit CAD techniques and representations

IgA-BEM

- Isogeometric Analysis has led a new interest also in possible applications in the BEM context (previously only considered in FEM)
- The possibility of describing accurately both the geometry and the solution has been studied also in the BEM approach (IGA-BEM)

[Politis, Ginnis, Kaklis et al, 2009], [Simpson, Scott, et al., 2012, 2014]

- The use of IgA in the BEM context can radically improve the corresponding numerical schemes because of the **additional smoothness** of NURBS and B-splines in comparison to C^0 -continuous piecewise polynomials
- Representation of 3D objects only needs to be encompassed by their *boundary surfaces* based on **Boundary representation** (B-rep).
- To approximate accurately the integrals coming from the IGA-BEM formulation we have constructed **new appropriate quadrature schemes**, tailored on B-splines.

[Aimi, Calabrò, Falini, S., Sestini, CMAME 2020]

[Falini, Giannelli, Kanduc, S., Sestini, Int.J. Num.Met. Eng. 2019]

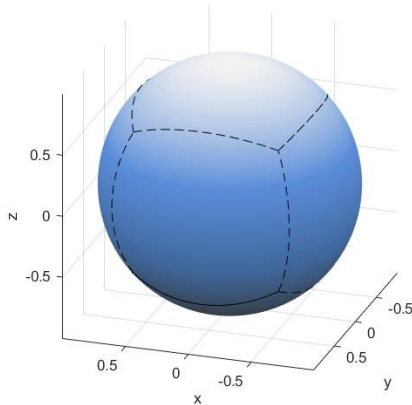


IgA multi-patch boundary representation

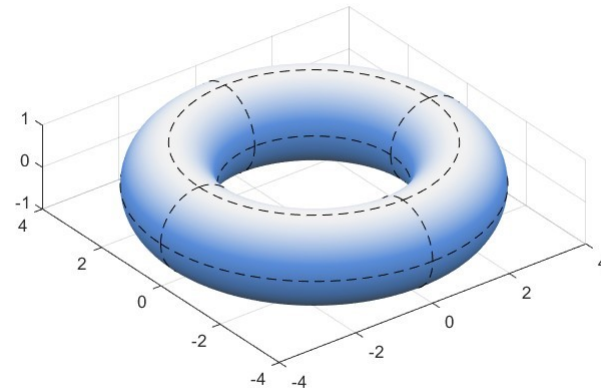
- The boundary Γ is a union of M patches $\Gamma = \bigcup_{\ell=1}^M \Gamma^{(\ell)}, \ell \neq k \Rightarrow \begin{cases} \Gamma^{(\ell)} \cap \Gamma^{(k)} = \emptyset \\ \partial\Gamma^{(\ell)} \cap \partial\Gamma^{(k)} = \text{common edge,} \\ \text{corner point or} \\ \text{empty set} \end{cases}$
- $\bar{\Gamma}^{(\ell)} = \text{Image}(\mathbf{F}^{(\ell)}), \quad \mathbf{F}^{(\ell)} : [0,1]^2 \rightarrow \bar{\Gamma}^{(\ell)}$ geometric mapping

$$\mathbf{F}^{(\ell)}(\mathbf{t}) = \frac{\sum_{\mathbf{i} \in \mathcal{I}_g^{(\ell)}} w_{\mathbf{i}}^{(\ell)} \mathbf{Q}_{\mathbf{i}}^{(\ell)} \hat{\mathbf{B}}_{\mathbf{i}, \mathbf{d}_g}^{(\ell)}(\mathbf{t})}{\sum_{\mathbf{i} \in \mathcal{I}_g^{(\ell)}} w_{\mathbf{i}}^{(\ell)} \hat{\mathbf{B}}_{\mathbf{i}, \mathbf{d}_g}^{(\ell)}(\mathbf{t})}, \quad \mathbf{t} \in [0,1]^2, \quad \text{NURBS representation}$$

$\{\hat{\mathbf{B}}_{\mathbf{i}, \mathbf{d}_g}^{(\ell)}, \mathbf{i} \in \mathcal{I}_g^{(\ell)}\} =$ tensor product B-spline basis of bi-degree \mathbf{d}_g (clamped knot vectors)



6-patch quartic NURBS



16-patch quadratic NURBS

Discretization

$S_{d,h} := \text{span} \{ B_{j,d}^{(\ell)} : j \in \mathcal{J}^{(\ell)}, 1 \leq \ell \leq M \}$ IgA spline discretization space

$$B_{j,d}^{(\ell)}(\mathbf{x}) = \hat{B}_{j,d}^{(\ell)} \circ \mathbf{F}^{(\ell)-1}(\mathbf{x}) \quad \mathbf{x} \in \Gamma^{(\ell)} \quad \text{lifted bases}$$

• Free knot vector selection on each patch \Rightarrow inter-patch adaptivity

$$N_{DOF} = \sum_{\ell=1}^M |\mathcal{J}^{(\ell)}| \quad \varphi := u|_{\Gamma}$$

$$\varphi_h \approx \varphi, \quad \varphi_h(\mathbf{x}) := \sum_{\ell=1}^M \sum_{j \in \mathcal{J}^{(\ell)}} \alpha_j^{(\ell)} B_{j,d}^{(\ell)}(\mathbf{x}), \quad \mathbf{x} \in \Gamma$$

The linear system

- Domain is parametrized with M patches:

$$\mathbf{F}^{(\ell)} = [0,1]^2 \rightarrow \mathbb{R}^3$$

geometry mapping

$$\mathbf{x}^{(\ell)} = \mathbf{F}^{(\ell)}(\mathbf{s}), \quad \mathbf{s} = (s_1, s_2)$$

collocation point

$$\mathbf{y}^{(\ell)} = \mathbf{F}^{(\ell)}(\mathbf{t}), \quad \mathbf{t} = (t_1, t_2)$$

integration point

$$J^{(\ell)}(\mathbf{t}) := \left\| \frac{\partial \mathbf{F}^{(\ell)}}{\partial t_1} \times \frac{\partial \mathbf{F}^{(\ell)}}{\partial t_2} \right\|$$

surface area element

$$\varphi_h(\mathbf{x}) := \sum_{\ell=1}^M \sum_{j \in \mathcal{J}} \alpha_j^{(\ell)} (\hat{B}_j \circ \mathbf{F}^{(\ell)-1})(\mathbf{x}) \longrightarrow \boxed{\mathbb{A} \boldsymbol{\alpha} = \boldsymbol{\beta}} \quad \mathbb{A}: M \times M \text{ block matrix}$$

- The matrix entries are of type

$$\mathbb{A}_{ij}^{(\ell,k)} = \int_{[0,1]^2} \frac{\partial}{\partial \mathbf{n}_y} \mathcal{G}_\kappa(\mathbf{s}_i^{(\ell)}, \mathbf{F}^{(k)}(\mathbf{t})) \hat{B}_{j,d}^{(k)}(\mathbf{t}) J^{(k)}(\mathbf{t}) dt + \frac{1}{2} \hat{B}_{j,d}^{(k)}(\mathbf{s}_i^{(\ell)})$$

- The right hand side entries:

$$\boldsymbol{\beta}_{ij}^{(\ell)} = \sum_{k=1}^M \int_{[0,1]^2} \mathcal{G}_\kappa(\mathbf{s}_i^{(\ell)}, \mathbf{F}^{(k)}(\mathbf{t})) u_N(\mathbf{F}^{(k)}(\mathbf{t})) J^{(k)}(\mathbf{t}) dt$$

IGA-BEM pipeline

- Discretization of the surface Γ
 - Multi-patch parametric representation by tensor product splines (B-splines or NURBS)
 - patch topology conforming meshes (C^{-1} or C^0)
- Discretization of the BIE (N= #DoF)
 - Collocation method [Degli Esposti, Falini, Kanduc, S, Sestini, CAMWA, 2024]
- Construction and solution of the linear system
 - regular, singular and near-singular quadrature based on the spline product formula and quasi-interpolation. **Quadrature always developed on B-spline supports**
 - **non-symmetric and fully-populated matrix**
- Representation formula to evaluate quantities in the exterior domain
 - cost reduced to a matrix/vector multiplication

Limitations of standard IGA-BEM

- to improve accuracy we have to use finer meshes \Rightarrow high costs in terms of memory and CPU time
- limited geometric complexity and frequency range (due to the size of the final linear system)

Fast solvers for IGA-BEM

- Need of an efficient approximate method to evaluate the matrix entries, that allows to define a **fast solver**
- Hierarchical matrices, or \mathcal{H} -matrices, have been introduced in the BEM setting by Hackbusch as a technique to produce **sparse-data representation** of dense matrices, which carries improvements in terms of storage and computational cost with respect to the usual matrix operations

[Hackbusch, *Computing*, 1993]

→ \mathcal{H} -matrices:

- representation of the BEM matrix with an \mathcal{H} -matrix structure
 - reduction of the memory cost: low-rank approximation of large blocks
 - optimization of the CPU times by using the \mathcal{H} -matrix/vector product
- Pure algebraic approach
 - Alternative approach to Fast Multipole Method [Greengard & Rokhlin, *J. Comp. Phys*, 1987]
 - For the Helmholtz problem a diagonal FFM has been developed [Rokhlin, *Appl. Comp. Harm*, 1993]
 - Different formulations for low and high frequencies

Hierarchical clustering of DoF

- \mathcal{H} -matrix representation of the system matrix
- Preliminary clustering of row and columns based on the geometry (physical distance):
- definition of two **Binary Trees**, $\mathcal{T}_1^{(\ell)}$ and $\mathcal{T}_2^{(\ell)}$ whose depth is determined by a parameter n_{leaf}
 - rows \leftrightarrow collocation points =reference points
 - columns \leftrightarrow basis support \leftrightarrow basis referred points=reference points

$\mathcal{T}_i^{(\ell)}$ $i=1,2$

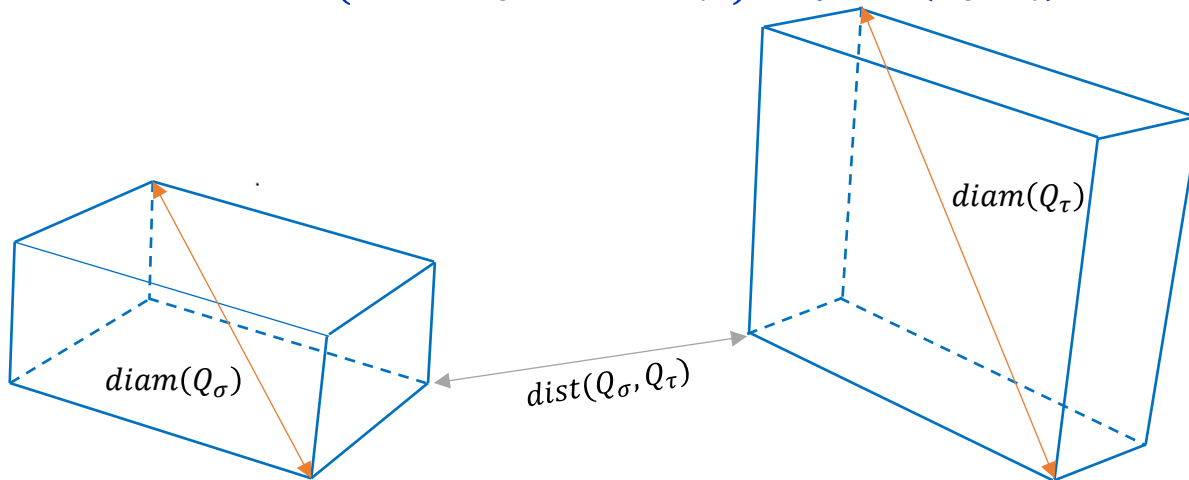
- initial box : bounding box of the patch reference points
- dyadic subdivision into balanced small boxes
- stop subdivision when a minimum number of points per box is reached
- Remark: negligible cost
- In total we have to construct $2M$ cluster trees
- The interaction of any two of these cluster trees form a block cluster tree

Cluster tree algorithm

- Subdivision of the IgA-BEM matrix (**Block Cluster Tree**): definition of sub-matrices, again Euclidean distance based
- We have to define a criterion to determine whether a block has a suitable **low-rank approximation**:
 - The block should be as large as possible
 - Computing explicitly the rank of the blocks is too expensive

- A block associated to the cluster indices (σ, τ) , with $\sigma \in \mathcal{T}_1^{(\ell)}$ and $\tau \in \mathcal{T}_2^{(\ell)}$ is admissible if

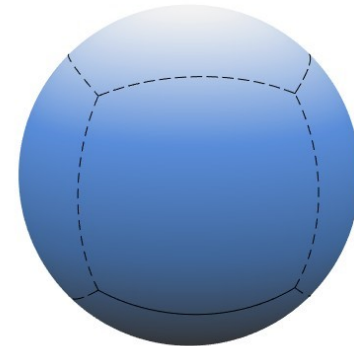
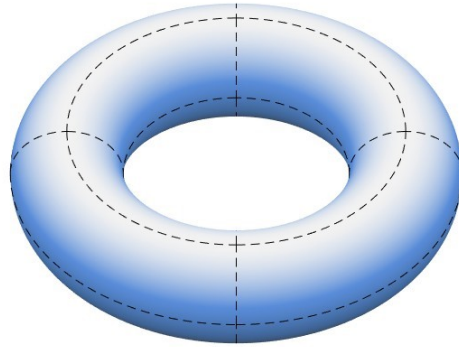
$$\min(\text{diam}(Q_\sigma), \text{diam}(Q_\tau)) \leq \eta \text{dist}(Q_\sigma, Q_\tau)$$



- 3 kinds of blocks: leaves (full- or low-rank matrices) and non-leaves (H-matrices)

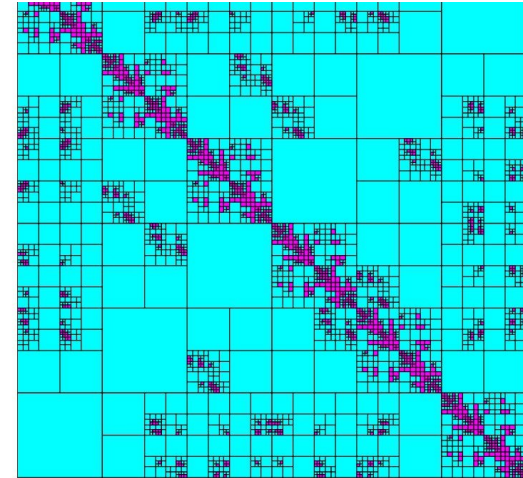
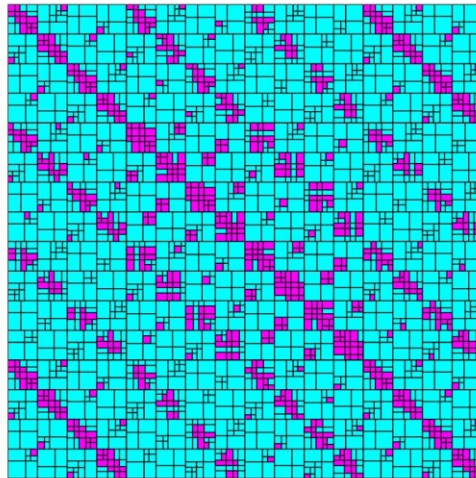
Structure of the H-matrix representation

- The structure of the H-matrix representation of the BEM matrix depends only on the **geometry** and the **admissibility condition**



 full-rank block

 low-rank block



Low-rank representation

- The reduction of the memory storage of the IgA-BEM is related to the possibility of writing a *low-rank representation* or *degenerate expansion* of the fundamental solution \mathcal{G}_κ , i.e.

$$\mathcal{G}_\kappa(\mathbf{x}, \mathbf{y}) = \sum_{k=0}^r \varphi_k(\mathbf{x}) \psi_k(\mathbf{y}) + R_r(\mathbf{x}, \mathbf{y}),$$

where $R_r(\mathbf{x}, \mathbf{y})$ is the residuum and tends to zero for $r \rightarrow \infty$ [Bebendorf, 2008]

- For the Helmholtz kernel it can be proved that if the admissibility condition is satisfied, the residuum can be bounded from above.

$$|R_r(\mathbf{x}, \mathbf{y})| \leq \frac{c_1}{c_2 \|\mathbf{x} - \mathbf{y}\|^m} \frac{(\sqrt{3} \gamma \eta)^r}{1 - \sqrt{3} \gamma \eta} \quad \gamma = \frac{1 + \kappa \|\mathbf{x} - \mathbf{y}\|}{c_2}$$

- When $\kappa \text{diam}(\Gamma)$ is small $\rightarrow \gamma \cong \frac{1}{c_2}$. Existence of a pre-asymptotic regime for which the low-rank representation is efficient

[Chaillat, Desiderio, Ciarlet, J. Comp. Phys, 2017]

Computation of low-rank representation

- Given an admissible block $A_{\sigma,\tau}^{(\ell,\bar{\ell})} \in \mathbb{C}^{m \times n}$ we approximate it as the product of matrices of small rank

$$A_{\sigma,\tau}^{(\ell,\bar{\ell})} = S_r + R_r$$

with $S_r = U V^H$ where U and V are both $N \times r$ matrices and the residuum R_r is such that

$$\|R_r\|_F = \|A_{\sigma,\tau}^{(\ell,\bar{\ell})} - S_r\|_F = \|A_{\sigma,\tau}^{(\ell,\bar{\ell})} - U V^H\|_F \leq \varepsilon \|A_{\sigma,\tau}^{(\ell,\bar{\ell})}\|_F$$

- $r \ll N$ we obtain a **drastic reduction** of the memory requirement for the storage of $A_{\sigma,\tau}^{(\ell,\bar{\ell})} \Rightarrow$ how to compute U and V ?
- The best low-rank approximation is given by the truncated SVD. Its computation is too expensive as it requires in input all the entries of the matrix.
- Adaptive Cross Approximation (ACA)** produces quasi-optimal low-rank approximations without requiring the assembly of the whole matrix
 - Every matrix of rank r is the sum of r matrices of rank 1
 - Greedy algorithm iteratively adding suitable 1-rank matrices to the current approximation
 - Requires only few entries of the matrix

[Babendorf,Rjasanow, Computing, 2003]

Example 1: rigid scattering on a sphere

- Ω = domain exterior to a sphere centered at the origin and with unit radius

- Acoustic pressure produced by a wave vector,

source at infinity

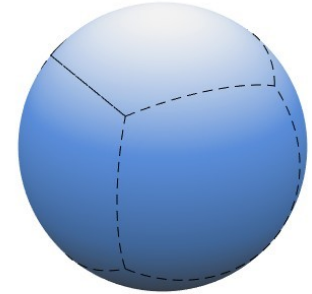
$$p_{inc} = e^{i\kappa(\mathbf{v}\cdot\mathbf{x})} \quad \mathbf{v} = (1, 0, 0)$$

- The incident wave hitting the rigid body produces a scattered pressure

$$\begin{cases} \Delta p_s + \kappa^2 p_s = 0 & \text{in } \Omega \\ \partial_n p_s = -\partial_n p_{inc} & \text{on } \Gamma \\ \partial_r p_s - i\kappa p_s = o(1/r) & \text{Sommerfeld r.c.} \end{cases}$$

$$p_{tot} = p_{inc} + p_s$$

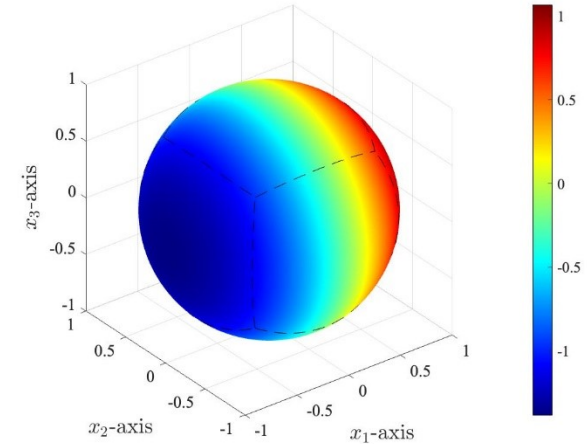
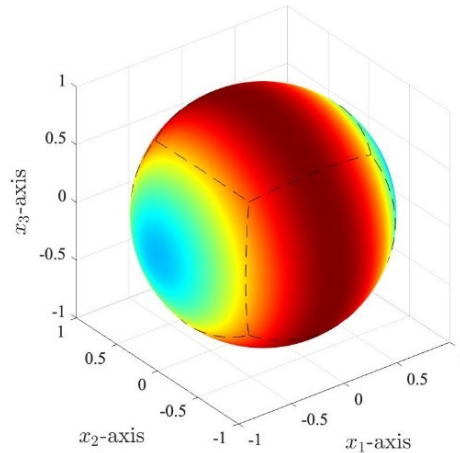
$$p_s(\mathbf{x}) = \sum_{n=0}^{\infty} \frac{i^n (2n+1) j'_n(\kappa R)}{h'_n(\kappa R)} P_n(\cos(\theta)) h_n(\kappa R) \quad n = 10$$



Rigid scattering on a sphere (low- freq)

$\kappa = 1$
 $n_{leaf} = 25$
 $\eta = 3$
 $\varepsilon_{ACA} = 1.0e - 08$
 $\varepsilon_{GMRES} = 1.0e - 08$

$\kappa \text{ diam}(\Gamma) < 2\pi$
Low-freq.

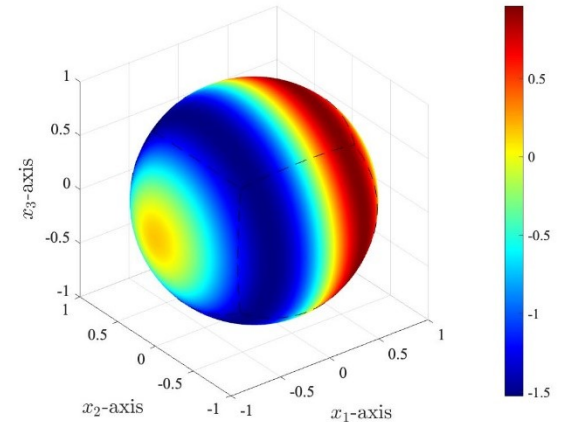
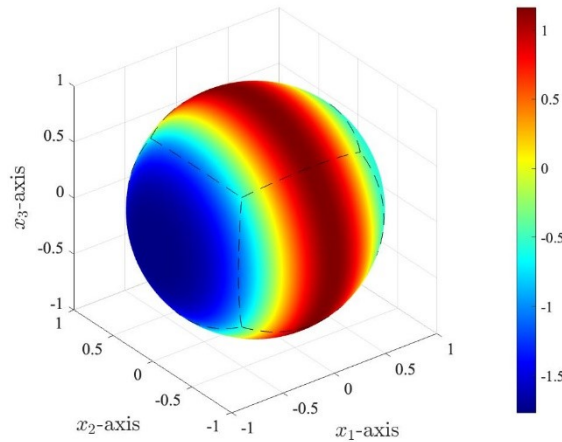


| N_{DOF} | mem (%) | Err |
|------------------|---------|----------|
| 864 | 00.73 | 7.43e-05 |
| 2904 | 46.71 | 8.87e-06 |
| 10584 | 78.05 | 1.09e-06 |
| 40344 | 91.99 | 1.45e-07 |
| 157464 | 97.27 | 1.20e-08 |

- An iterative solver (variant of GMRES) for \mathcal{H} -matrices is considered.

Rigid scattering on a sphere (high- freq)

$$\begin{aligned} \kappa &= 3 \\ n_{leaf} &= 25 \\ \eta &= 3 \\ \varepsilon_{ACA} &= 1.0e - 08 \\ \varepsilon_{GMRES} &= 1.0e - 08 \end{aligned}$$



$$\kappa \text{ diam}(\Gamma) > 2\pi$$

High -freq.

| N_{DOF} | mem (%) | Err |
|------------------|---------|----------|
| 864 | -9.29 | 8.03e-04 |
| 2904 | 43.01 | 8.78e-05 |
| 10584 | 77.13 | 1.06e-05 |
| 40344 | 91.69 | 1.11e-06 |
| 157464 | 95.27 | 1.54e-07 |

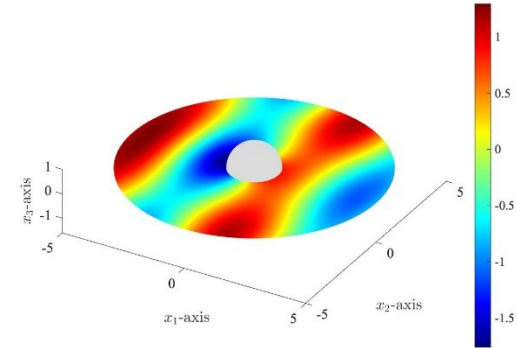
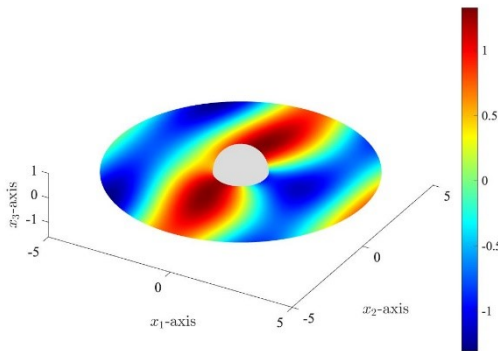


Very good accuracy for engineering applications

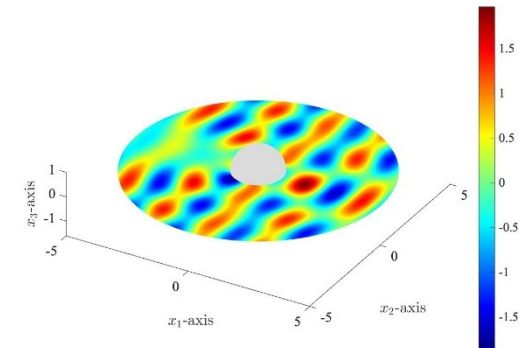
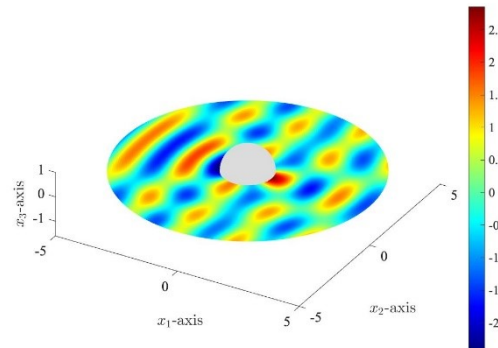
Rigid scattering on a sphere

Reconstructed total field, $N_{\text{dof}}=2904$

$\kappa = 1$



$\kappa = 3$



real part

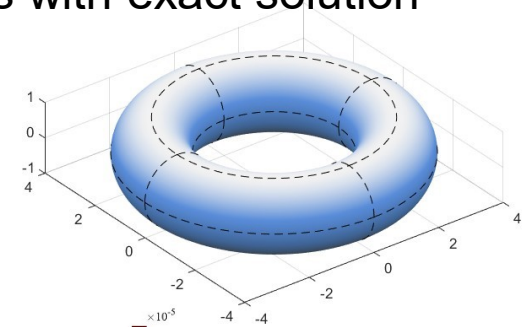
imaginary part

Example 2: acoustic problem (interior)

- Helmholtz problem interior to a torus, Neumann conditions with exact solution

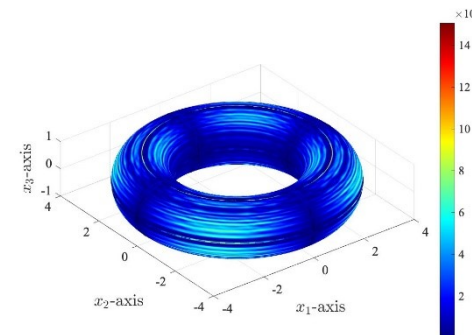
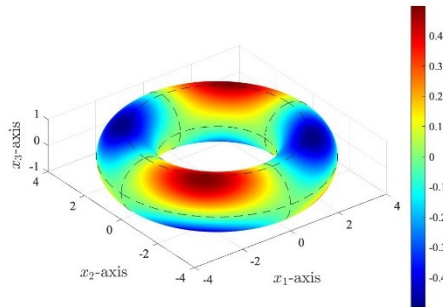
$$\phi(\mathbf{x}) = \sin\left(\frac{\kappa X}{\sqrt{3}}\right) \sin\left(\frac{\kappa Y}{\sqrt{3}}\right) \sin\left(\frac{\kappa Z}{\sqrt{3}}\right), \quad \mathbf{x} \in \Gamma$$

[Simpson et al. 2014]

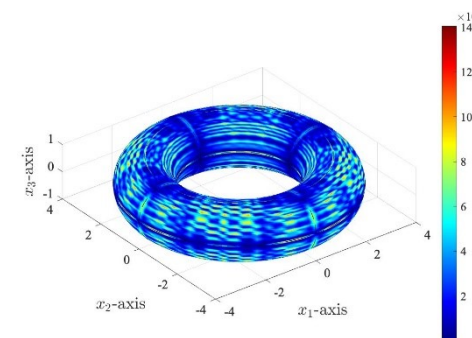
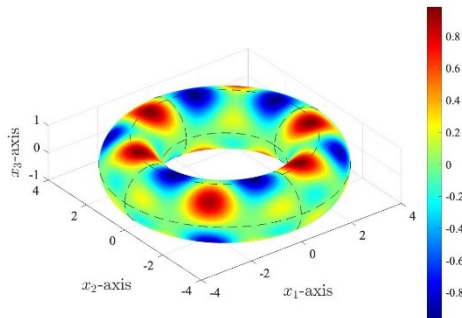


- Multi-patch geometry, C^{-1} joints

$\kappa = 1$



$\kappa = 3$



Example 2: acoustic problem (interior)

$\kappa = 1$
 $\varepsilon_{GMRES} = 1.0e - 08$

| N_{Dof} | mem (A) | mem (β) | Err |
|-----------|---------|-----------------|------------|
| 864 | -25.84% | -21.01% | 1.16e - 03 |
| 2904 | 30.71% | 32.81% | 1.10e - 04 |
| 10584 | 71.12% | 73.77% | 1.28e - 05 |
| 40344 | 90.02% | 91.19% | 1.57e - 06 |
| 157464 | 96.81% | 97.32% | 1.97e - 07 |

$\kappa = 3$
 $\varepsilon_{GMRES} = 1.0e - 08$

| N_{Dof} | mem (A) | mem (β) | Err |
|-----------|---------|-----------------|------------|
| 864 | -41.05% | -37.03% | 1.15e - 02 |
| 2904 | 21.63% | 19.52% | 9.91e - 04 |
| 10584 | 67.92% | 69.06% | 1.07e - 04 |
| 40344 | 89.11% | 89.81% | 1.29e - 05 |
| 157464 | 96.57% | 97.11% | 1.65e - 06 |

Conclusion

- An efficient and accurate numerical strategy to solve 3D Helmholtz problems using isogeometric BEMs on conformal multi-patch smooth geometries and spline discretization spaces by hierarchical matrices.
- It gives good results achieving optimal approximation order with a drastic reduction of the computational cost, in terms of both time and memory requirement.
- **Future work:**
 - Helmholtz equation for different κ (special treatment of highly oscillating singular integrals coming from IgA-BEM)
 - HPC implementation
 - Time-domain problems

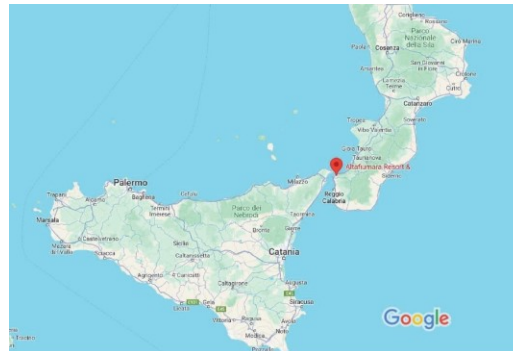
Thank you for your attention

SMART 2025

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Confirmed invited speakers: Keenan Crane, Annie Cuyt, Stefano De Marchi, Carlotta Giannelli,

Marjeta Knez, Deepesh Toshniwal, Jungho Yoon

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